

Design Thinking in the Classroom  
Dr. J. Hammond

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## Final Project

The Final Project for this course asks you to create a working solution to your problem. It is a tested prototype that you will take with you and use in the future. Depending on the problem you are solving for, this may be your solution to a school or system-wide design question, or a solution for a question in your classroom, or it may be curriculum to be used by your students.

For the final project you should:

- Present your prototype.
- Present the steps and versions you went through in the experiment phase, and show why you chose your prototype.
- Present the insights and research you used to support your decisions (your midterm project), including any new or useful secondary research.
- Clearly argue for how your prototype meets the academic or system goals that you set for yourself. How does this prototype solve the problem? Why is this important for your school or classroom? Use evidence from your research to back up your assertions.
- Reflect on the design thinking process and its use in your school or classroom. What is your analysis of this methodology in the classroom or school environment? How does it work with your existing curriculum or philosophy of teaching? It may not, and that is an important part of this analysis. What tools can you continue to use as you go forward? Note ways in which it is challenging or helpful to the goals of your class, school, or district. Also note limitations, and any adaptations you might make going forward. This last part should be a general analysis of your process and how it worked for you and your problem. It should reflect in a general way on the use of design thinking in the classroom and how it works with your goals as a teacher or administrator.

This project is due the last day of Week 10, PSU: December 1, for a Fall 2017 grade.